**1. Guess The Number Game:**

-we will generate a random number with the help of randint() function from 1 to 100 and ask the user to guess it.

-After every guess, the user will be told if the number is above or below the randomly generated number.

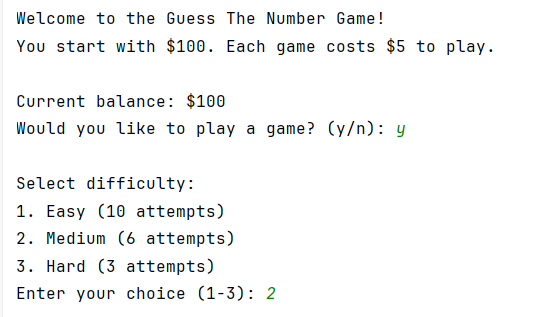
-The user will win if they guess the number maximum five attempts.

-Ask the user to stop or continue playing again.

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Add another situations like:

* level of game (hard (guess 3 times), medium (6 times), easy (10 times)
* assume that you have 100$, each game you spent 5$. Play game until you choose stop, report the game you win/lost and amount you have.

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